## THE HERO'S JOURNEY (60-MINUTE CABLE FEATURE)

Running Time: 45 minutes Optimal Scenes: 21 Free Cards: 2 Budget: 72 Key Scenes: 16 Free Cards: 1 Character (the Hero) and 1 Location (the Hero's home or starting-place). act 1 CHARACTERS Descriptions 0 The Hero's existence is an ordinary The Hero meets the Mentor, but this one. Show it to us. may not be obvious at first. 0 A Call to Adventure shakes up the The Hero gains the required skills, 0 Hero's life; it's intimidating. knowledge, confidence, etc. 0 Crossing the Threshold: the Hero is Refusal of the Call, the Hero tries 0 to disbelieve, ignore, deny, etc. now fully committed to the task. 0 act 2 0 The First Obstacle is encountered, The Hero, with or without Friends, 0 maybe created by the Opposition. enters the Opposition's domain. The Opposition puts the Hero The Hero makes friends along the Locations Descriptions way, they may prove helpful. through a harrowing ordeal. 0 The Hero dies symbolically, perhaps The Hero also makes Enemies; the 0 Opposition makes a pivotal move. even physically, and then returns. 0 act 3 0 The Hero begins a new journey The Hero fulfills their need or  $\bigcirc$ receives their just reward either back home or onward. 0 act 4 0

NOTE: The Key Scenes (shown above) are mandatory to progress the Plot, but not all Scenes are Key Scenes. Your Project may include any number of Scenes.

The Hero returns to their world with

the power to change things.

TITLE:		
CREDITS		
Writers –		
Directors –		
Editors –		
Talent		
Actors –		
Music –		
POST-PRODUCTION		
Special Effects/Pyro		
CGI Characters		
CGI Sets		
Sound Effects		
Audio/Foley		
Total Post-Production Cost	_	
Rating		
Violence OVERALL	RATING:	

In a final test, there is another symbolic death to be undergone.

Language

Drug Use Sexual Content

## score calculations

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BASE SCORE	Total of all players' Bonus Points	
Scene Count	-1 for each point of difference between Optimal and Actual Scene Count	
Leftover Budget	-1 for each point left unspent (not counting advertising)	
Post-Production	+1 for each token spent on Post-Production	
Star Power	A-Star: 2d6 + scenes appeared in. B-Star: 1d6 + scenes appeared in. C-Star: scenes appeared in.	
Emotional Range	Difference between highest and lowest emotional points in story	
Useless Characters	-5 for each character who doesn't affect the plot	
Throwaway Characters	-5 for each character who appears in only one scene	
Rating	-10 for G Rating, -10 for R Rating, -20 for NC-17 Rating.	
Famous Soundtrack	+1d6 for every Famous Music Source	
Selling Out	-1 for every Product Placement	
Advertising	+1 for every token spent on advertising	
Premiere Response	Roll 2d6 and consult Premier Table	
TOTAL SCORE	Base Score plus all modifiers above	

## CRITICS SaY: